Alignment of Long Sequences: LAGAN

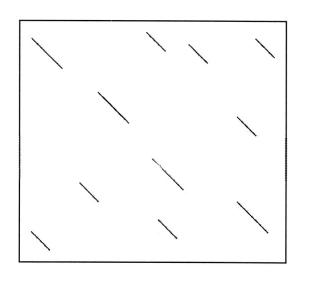
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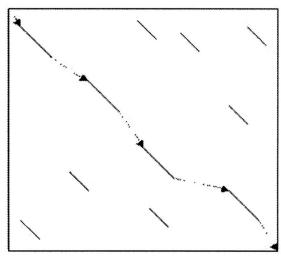
Goals for Lecture

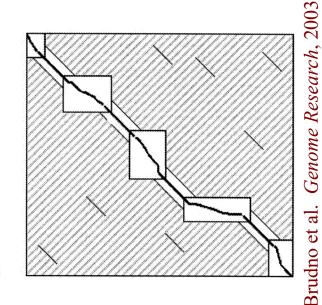
Key concepts

- using tries and threaded tries to find alignment seeds
- using sparse dynamic programming (DP) to find a chain of local alignments
- constrained dynamic programming to align between/around anchors

LAGAN: Three Main Steps







General

- to find seeds for global alignment
- of anchors
- Pattern matching 2. Find a good chain 3. Fill in with standard but constrained alignment

LAGAN

- obtain seeds
- Threaded tries to 2. Sparse dynamic 3. Dynamic programming for chaining
 - programming for gap filling

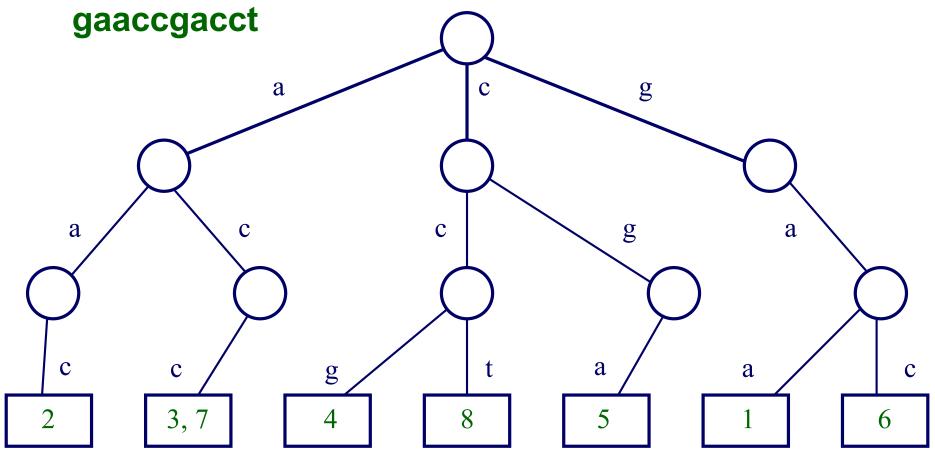
Step 1: Finding Seeds in LAGAN

- Degenerate k-mers: matching k-long sequences with a small number of mismatches allowed
- By default, LAGAN uses 10-mers and allows 1 mismatch

cacg cgcgctacat acct acta cgcggtacat cgta

Finding Seeds in LAGAN

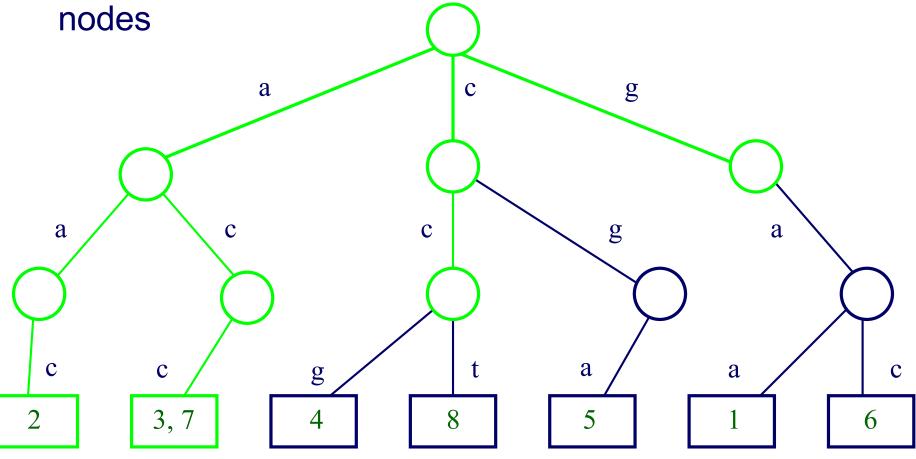
Example: a trie to represent all 3-mers of the sequence



- One sequence is used to build the trie
- The other sequence (the query) is "walked" through to find matching k-mers

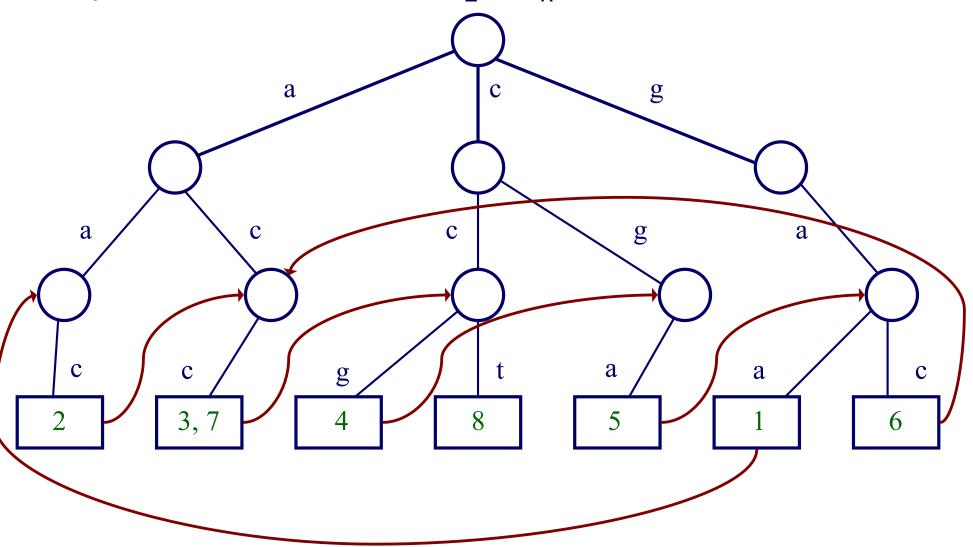
Allowing Degenerate Matches

 Suppose we're allowing 1 base to mismatch in looking for matches to the 3-mer acc; need to explore green



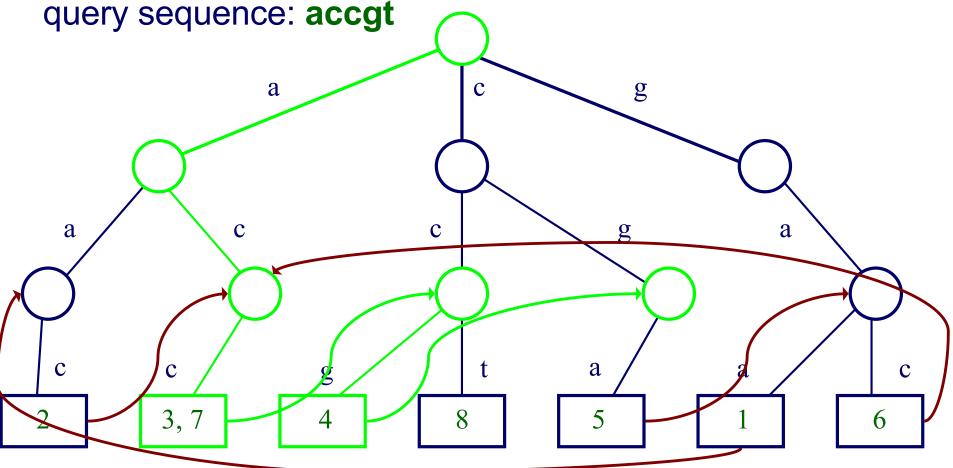
LAGAN Uses Threaded Tries

• In a threaded trie, each leaf for word $W_1...W_k$ has a back pointer to the node for $W_2...W_k$



Traversing a Threaded Trie

• Consider traversing the trie to find 3-mer matches for the



 Usually requires following only two pointers to match against the next k-mer, instead of traversing tree from root for each

Step 1b: Chaining Seeds in LAGAN

- can chain seeds s₁ and s₂ if
 - the indices of s₁ > indices
 of s₂ (for both sequences)
 - s₁ and s₂ are near each other
- keep track of seeds in the "search box" as the query sequence is processed

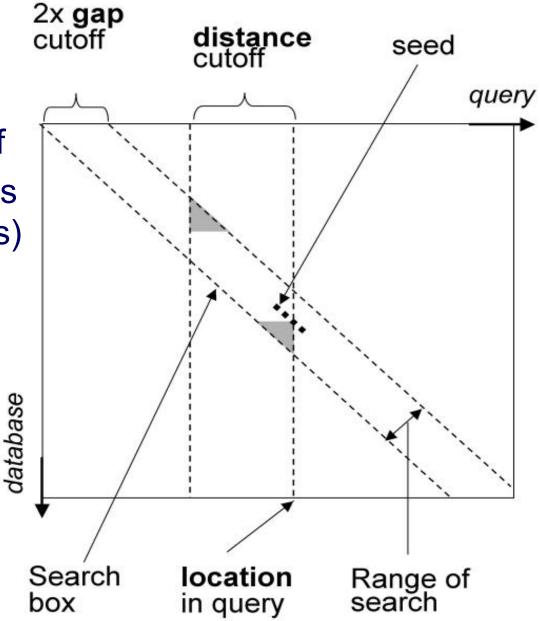
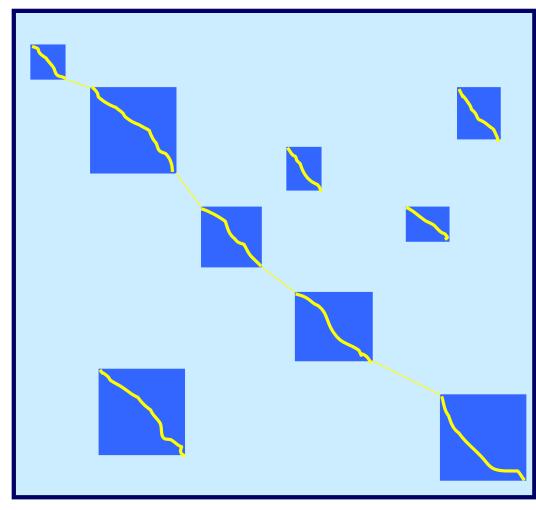


Figure from: Brudno et al. BMC Bioinformatics, 2003

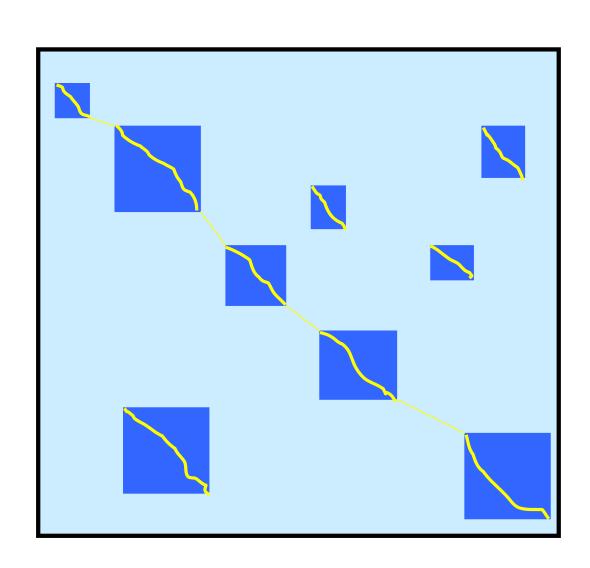
Step 2: Chaining in LAGAN

use sparse dynamic programming to chain local alignments









$$(x,y) \rightarrow (x',y')$$

requires

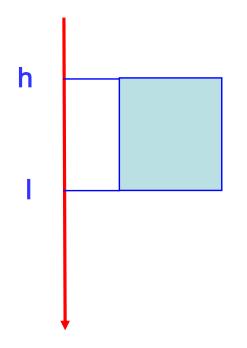
Each local alignment has a weight

FIND the chain with highest total weight

Sparse DP for rectangle chaining



- 1,..., N: rectangles
- (h_i, l_i): y-coordinates of rectangle j
- w(j): weight of rectangle j
- V(j): optimal score of chain ending in j
- L: list of triplets (l_j, V(j), j)
 - L is sorted by I_i: smallest (North) to largest (South) value
 - L is implemented as a balanced binary tree

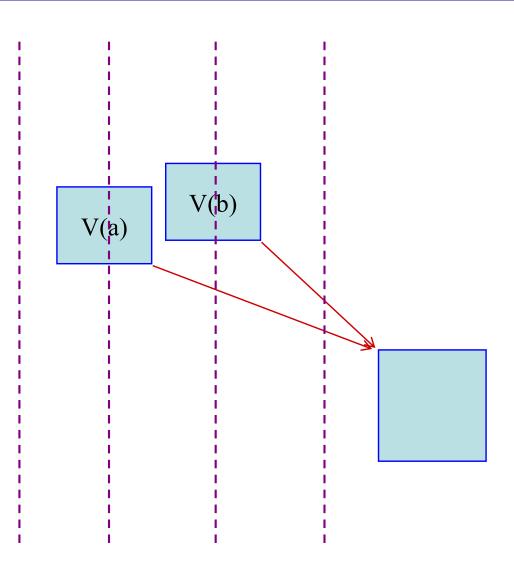






Main idea:

- Sweep through xcoordinates
- To the right of b, anything chainable to a is chainable to b
- Therefore, if V(b) > V(a), rectangle a is "useless" for subsequent chaining
- In L, keep rectangles j sorted with increasing l_jcoordinates ⇒ sorted with increasing V(j) score

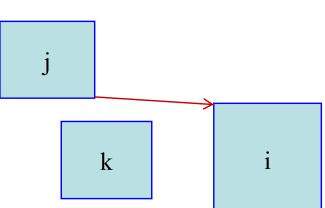


Sparse DP for rectangle chaining



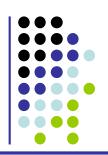
Go through rectangle x-coordinates, from lowest to highest:

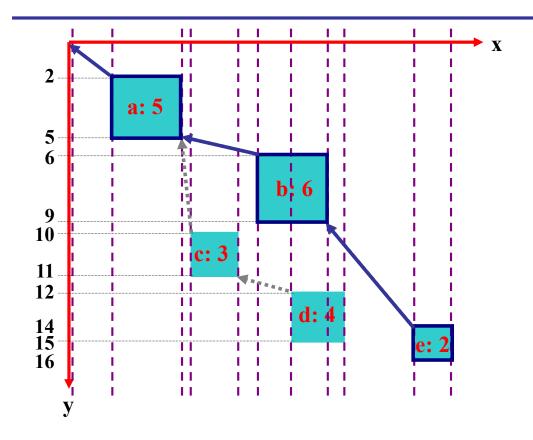
- 1. When on the leftmost end of rectangle i:
 - a. j: rectangle in L, with largest l_i < h_i
 - b. V(i) = w(i) + V(j)



- 2. When on the rightmost end of i:
 - a. k: rectangle in L, with largest $I_k \le I_i$
 - b. If V(i) > V(k):
 - i. INSERT $(I_i, V(i), i)$ in L
 - ii. **REMOVE** all $(I_j, V(j), j)$ with $V(j) \le V(i) \& I_j \ge I_i$

Example





V	а	b	С	d	е	
	5	11	8	12	13	

	-li	5	9	15	16
L	V(i)	5	11	12	13
	i	a	b	d	e

- 1. When on the leftmost end of rectangle i:
 - a. j: rectangle in L, with largest $l_j < h_i$
 - b. V(i) = w(i) + V(j)
- 2. When on the rightmost end of i:
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 - i. INSERT $(l_i, V(i), i)$ in L
 - **REMOVE** all $(l_i, V(j), j)$ with $V(j) \le V(i) \& l_i \ge l_i$

Time Analysis



- 1. Sorting the x-coords takes O(N log N)
- 2. Going through x-coords: N steps
- 3. Each of N steps requires O(log N) time:
 - Searching L takes log N
 - Inserting to L takes log N
 - All deletions are consecutive, so log N per deletion
 - Each element is deleted at most once: N log N for all deletions
 - Recall that INSERT, DELETE, SUCCESSOR, take O(log N) time in a balanced binary search tree

Constrained Dynamic Programming

 if we know that the ith element in one sequence must align with the jth element in the other, we can ignore two rectangles in the DP matrix

Step 3: Computing the Global Alignment in LAGAN

- given an anchor that starts at (i, j) and ends at (i', j'), LAGAN limits the DP to the unshaded regions
- thus anchors are somewhat flexible

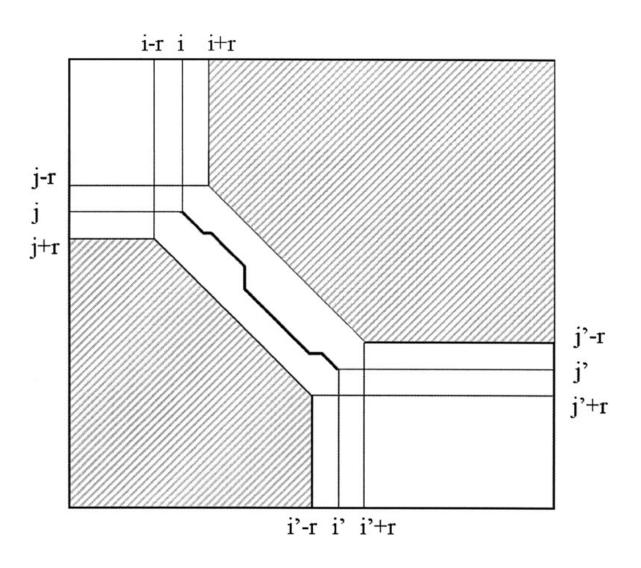
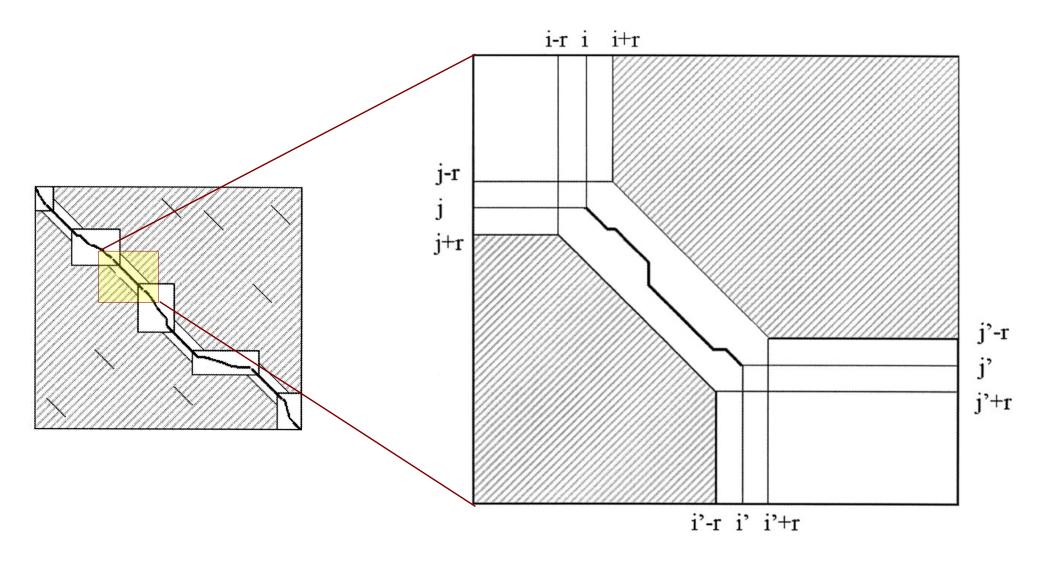


Figure from: Brudno et al. Genome Research, 2003

Step 3: Computing the Global Alignment in LAGAN

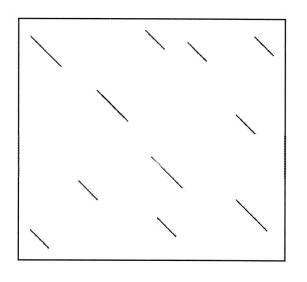


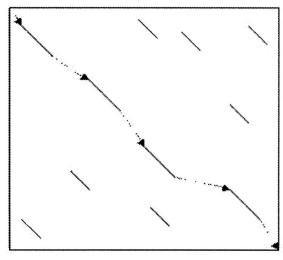
Figures from: Brudno et al. Genome Research, 2003

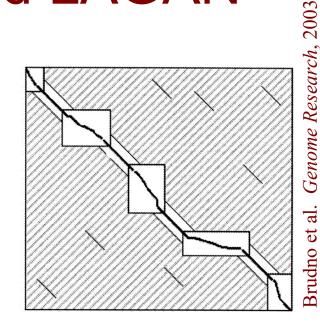
Comparing MUMmer and LAGAN

	Baboon	Chimpanzee	Mouse	Rat	Cow	Pig	Cat	Dog	Chicken	Zebrafish	Fugu	Overall
Exons	232	176	230	230	224	174	176	182	68	48	150	1914
MUMmer (% human exons covered by ≥ 90% alignment)	100	100	8	9	40	44	47	37	0	0	0	41
LAGAN (% human exons covered by ≥ 90% alignment)	100	100	100	100	99	100	100	99	99	88	77	98

Comparing MUMmer and LAGAN







- Pattern matching to find seeds for global alignment
- 2. Find a good chain of anchors
- 3. Fill in with standard but constrained alignment

MUMmer

- 1. Suffix trees to obtain MUMs
- Longest Increasing Subsequence
- Smith-Waterman, recursiveMUMmer

LAGAN

- 1. k-mer trie to obtain seeds
- 2. Sparse dynamic programming
- 3. Dynamic programming