

# Identifying QTLs in experimental crosses

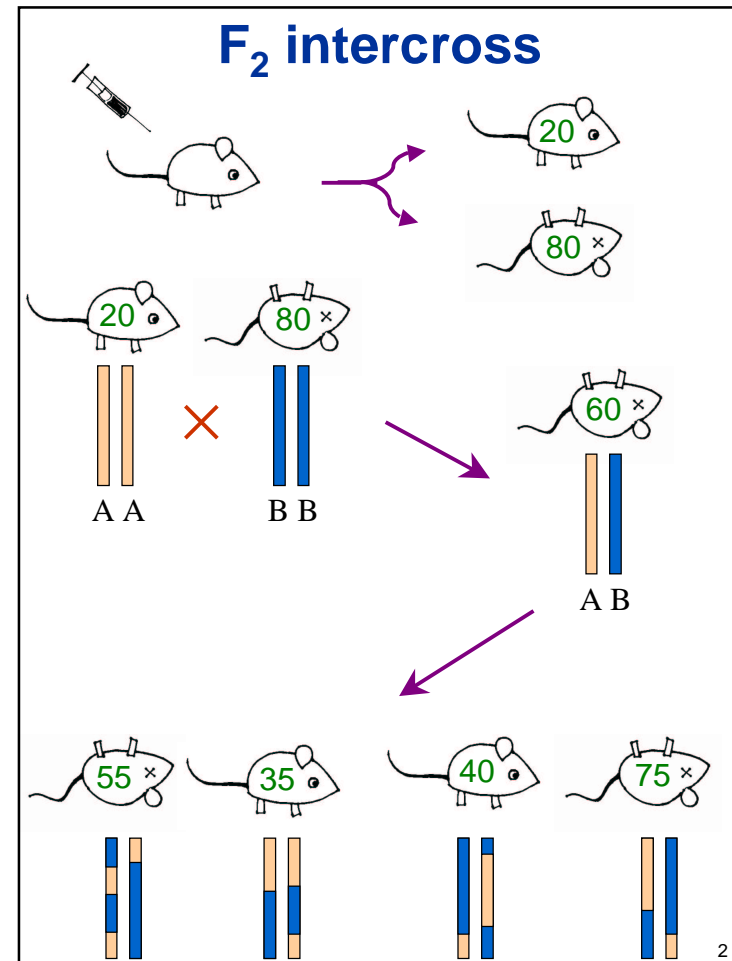
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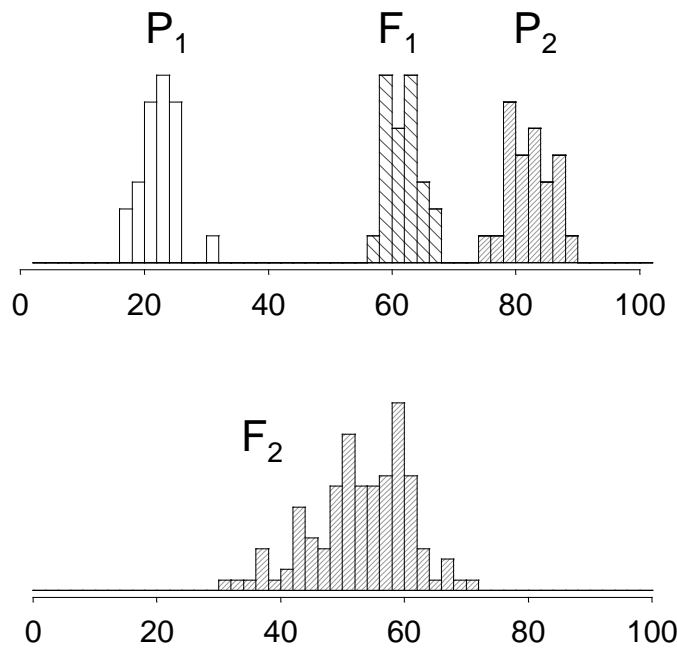
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## Distribution of the QT



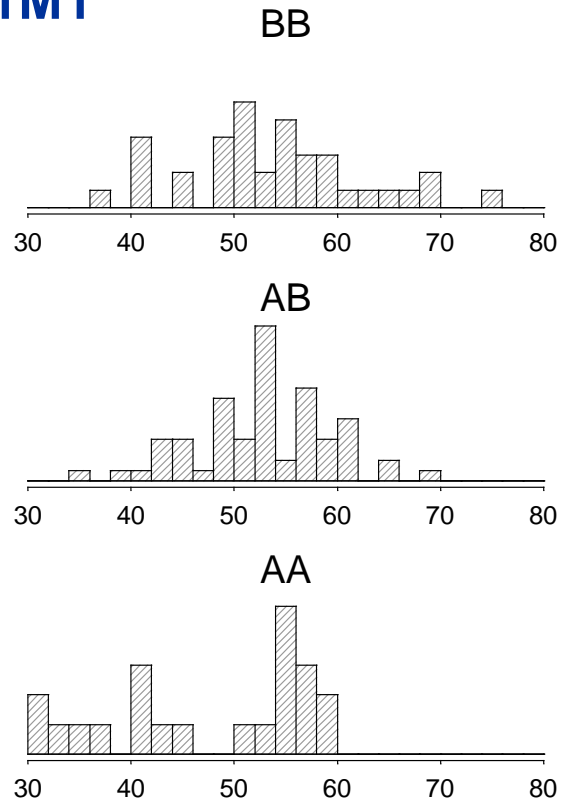
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## Data

- $n$  (100–1000)  $F_2$  progeny
- $y_i$  = phenotype for individual  $i$
- $g_{ij}$  = genotype for indiv  $i$  at marker  $j$   
(AA, AB or BB)
- Genetic map of the markers
- Phenotypes of parents and  $F_1$

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## D1M1



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## Single QTL analysis

### Marker D1M1

genotype	Ave (SE)	SD	N
BB	54.0 (1.4)	8.7	22
AB	52.9 (0.8)	6.5	63
AA	47.5 (2.1)	9.8	37
Overall	52.3 (0.7)	8.1	122

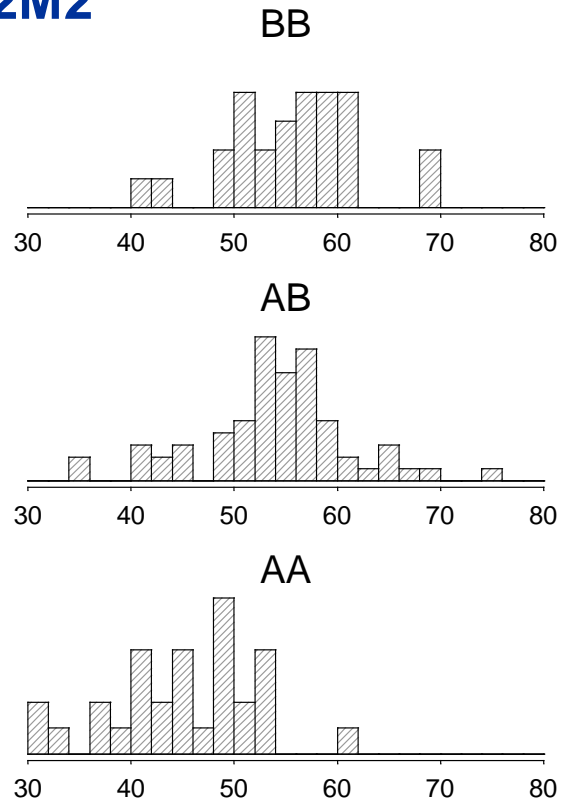
Additive effect  $a = [\mu(\text{BB}) - \mu(\text{AA})] / 2 \approx 3.3 (1.3)$

Dominance deviation  $d = \mu(\text{AB}) - \frac{\mu(\text{BB}) + \mu(\text{AA})}{2} \approx 2.2 (1.5)$

Prop'n var explained  $h^2 = \frac{\text{var in } F_2 - \text{residual var}}{\text{var in } F_2}$   
 $\approx \frac{\frac{1}{2} a^2 + \frac{1}{4} d^2}{\text{var in } F_2} \approx 8\%$

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## D2M2



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## Single QTL analysis

### Marker D2M2

genotype	Ave (SE)	SD	N
BB	55.8 (1.2)	6.4	27
AB	54.0 (0.9)	7.6	65
AA	45.3 (1.3)	7.2	30
Overall	52.3 (0.7)	8.1	122

$$a \approx 5.2 (0.9)$$

$$d \approx 3.5 (1.3)$$

$$h^2 \approx 25\%$$

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## Is it real?

$$\text{LOD} = \log_{10} \left\{ \frac{\text{Pr}(\text{data} \mid 1 \text{ QTL})}{\text{Pr}(\text{data} \mid \text{no QTL})} \right\}$$

$$\text{LOD}(\text{D1M1}) \approx 2.22$$

$$\text{LOD}(\text{D2M2}) \approx 7.54$$

## Hypothesis testing

Null hypothesis,  $H_0$ : no QTL

P-value =  $\text{Pr}(\text{LOD} > \text{observed} \mid \text{no QTL})$

Small P (large LOD)  $\Rightarrow$  Reject  $H_0$  (Good)

Large P (small LOD)  $\Rightarrow$  Fail to reject  $H_0$  (Bad)

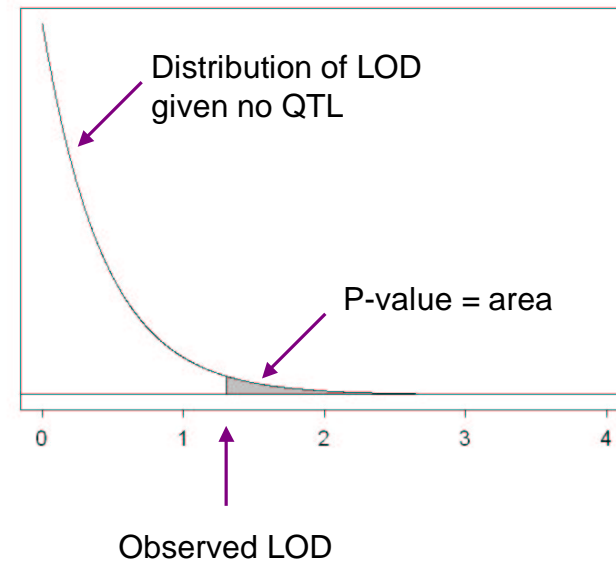
Generally want  $P < 0.05$  or  $< 0.01$

$$P \approx 0.049 \equiv P \approx 0.051$$

$$\text{LOD} \approx 3.01 \equiv \text{LOD} \approx 2.99$$

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## A picture



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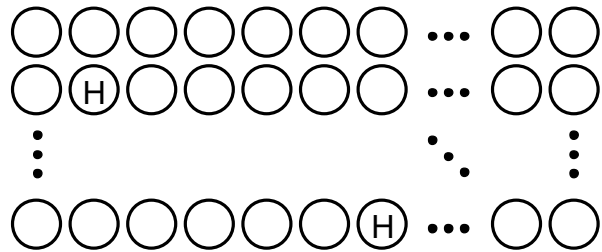
## Multiple testing

- We're doing ~ 200 tests (one at each marker; correlated due to linkage)
- Imagine the tests were uncorrelated, and that  $H_0$  is true (there is no QTL)

Toss 200 **biased** coins

Heads  $\equiv$  Reject  $H_0$  (falsely conclude that there is a QTL)

$\Pr(\text{Heads}) = 5\%$



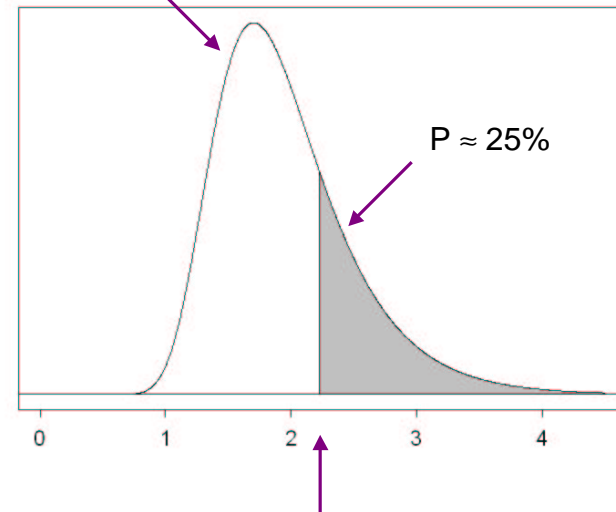
Ave no. heads in 200 tosses = 10

$\Pr(\text{at least one head in 200 tosses}) \approx 100\%$

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## A new picture

Distribution of max LOD given no QTL



Observed LOD

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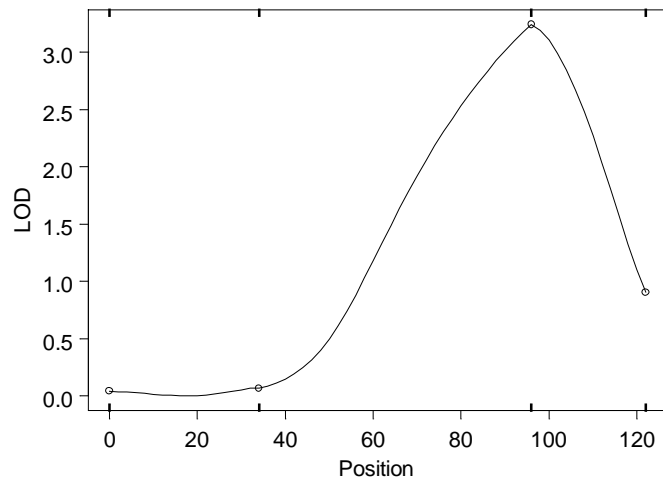
## Interval mapping

(Lander and Botstein 1989)

Interpolation between markers

At each point, imagine a putative QTL and maximize  $\Pr(\text{data} \mid \text{QTL, parameters})$

Great for dealing with missing genotype data; important for widely spaced markers



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## Power

Power =  $\Pr(\text{Identify a QTL} \mid \text{there is a QTL})$

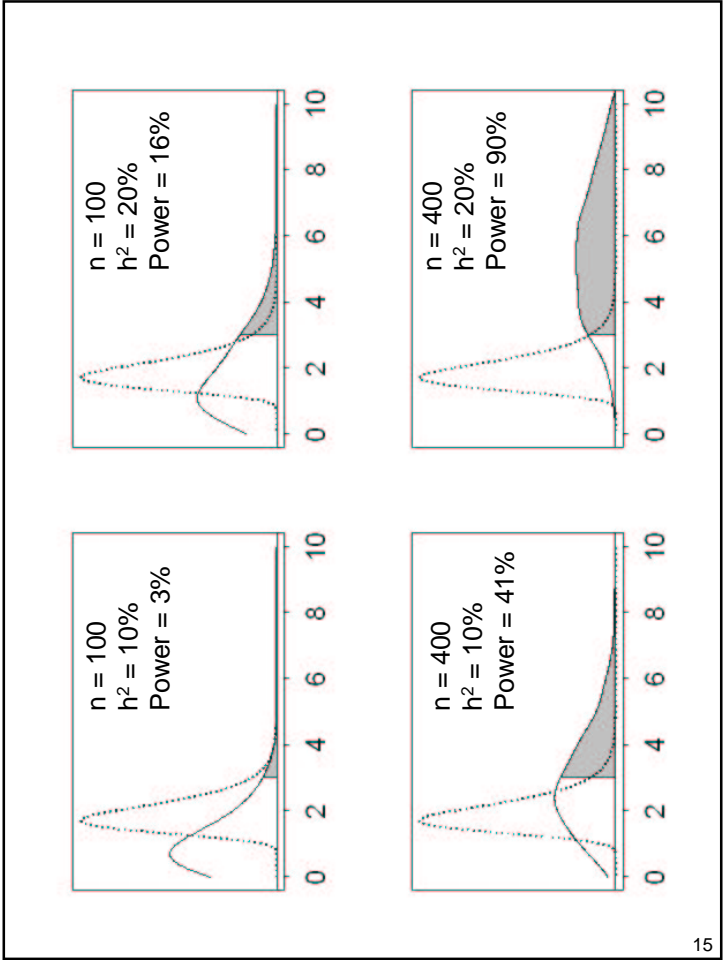
Power depends on

- Sample size
- Size of QTL effect (relative to resid. var.)
- Marker density
- Level of statistical significance

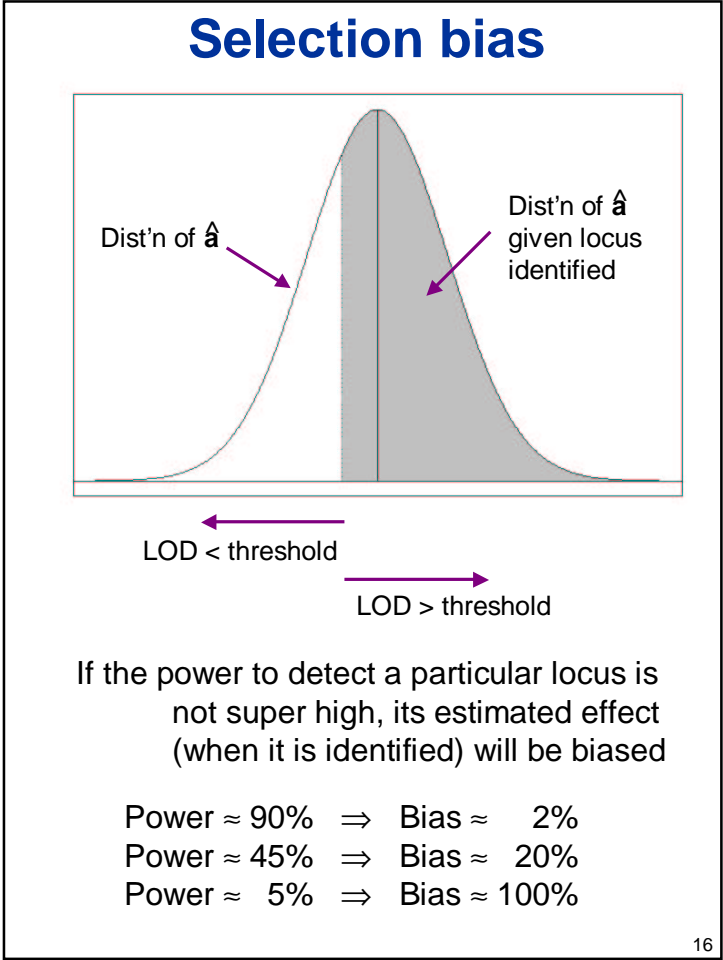
Consider

- $\Pr(\text{detect a particular locus})$
- $\Pr(\text{detect at least one locus})$

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## Multiple QTLs

It is often important to consider multiple QTLs simultaneously

- Increase power by reducing residual variation
- Separate linked loci
- Estimate epistatic effects

### Analysis of single QTL:

analysis of variance (ANOVA) or simple linear regression

### Analysis of multiple QTL:

multiple linear regression, possibly with interaction terms; possibly using tree-based models

**A key issue:** Things are more complicated than "Is there a QTL here or not?"

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## An example

### Full model

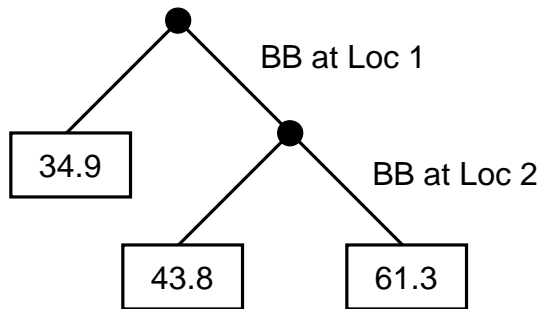
		Locus 2			
		AA	AB	BB	
Locus 1	AA	34.7	36.4	33.7	35.2
	AB	34.6	35.0	34.4	34.8
	BB	43.3	43.9	61.3	50.4
		36.3	37.3	43.7	38.8

### Additive model

		Locus 2		
		AA	AB	BB
Locus 1	AA	33.7	34.2	38.6
	AB	33.4	33.9	38.4
	BB	48.3	48.8	53.3

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## A tree-based model



		Locus 2		
		AA	AB	BB
Locus 1	AA	34.9		
	AB	34.9		
	BB	43.8		61.3

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## Summary

- LOD scores
- Hypothesis testing
  - Null hypothesis
  - P-values
  - Significance levels
- Adjustment for multiple tests
- Power
  - To identify a particular locus
  - To identify at least one locus
- Selection bias
- Multiple QTLs
  - Increase power
  - Separate linked loci
  - Estimate epistasis
  - Things get complicated

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